## Hanging Heaton C of E (VC) J & I School Science Scheme of Work - Cycle 1

Class/Half Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Class 1 (cover	Animals,	Seasonal	Everyday	<b>Plants</b> - Growing	Animals,	Living things and
Y1 objectives	including Humans	Changes - Wild	Materials -	Things	including Humans	their habitats -
only).	- Amazing Me!	Weather	Brilliant Builders		– Wild and	food chains
					Wonderful	
					Creatures	
Class 2	Animals,	Seasonal	Everyday	<b>Plants</b> - Growing	Animals,	Living things and
	including Humans	Changes - Wild	Materials -	Things	including Humans	their habitats -
	- Amazing Me!	Weather	Brilliant Builders		- Wild and	food chains
					Wonderful	
					Creatures	
Class 3	Forces and	Animals,	Living things and	<b>Plants</b> -A feast	States of	<b>Sound</b> - Sounds
	Magnets -	including humans	their habitats -	of flowers, fruits	matter - What's	Spectacular
	Magnetic Fun and	- Fit for success	A world of living	and seeds	the matter?	
	Games		things			
Class 4	Living things and	Animals,	Forces and	Earth & Space -	States of	<b>Sound</b> - Sounds
	their habitats -	including Humans	Magnets -	Space	matter - What's	Spectacular
	Illustrating Life	– The Human	Magnetic Fun and		the matter?	
	Cycles	Species	Games			
Class 5	Living things and	Properties of	Animals,	Earth & Space -	Electricity -	Earth & Space -
	their habitats -	Materials -	including Humans	Space	Electric Art	Revision Block A
	Illustrating Life	Materials	– The Human			
	Cycles	Consultant	Species			

Implemented in Spring 2

## Hanging Heaton C of E (VC) J & I School Science Scheme of Work - Cycle 2

Class/Half Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Class 1 (cover	Animals,	Seasonal	Everyday	Plants - Art &	Everyday	Living things and
Y1 objectives	including Humans	changes -	Materials -	Nature	Materials -	their habitats -
only).	– People and	Weather art	Brilliant Builders		Exploring	Habitats and
	their pets.				Changes	homes
Class 2	Animals,	Seasonal	Everyday	Plants - Art &	Everyday	Living things and
	including Humans	changes -	Materials -	Nature	Materials -	their habitats -
	– People and	Weather art	Brilliant Builders		Exploring	Habitats and
	their pets.				Changes	homes
Class 3	Rocks - This	Light - Shining	Living things and	<b>Plants</b> - Greatly	Animals including	Electricity -
	planet rocks	the Light	their habitats -	green growers	humans - The	Electric
			Habitat helpers		Circle of Life	personalities
Class 4	Rocks - This	<b>Light</b> – Theatre	Forces -	Plants - Greatly	Evolution and	Electricity -
	planet rocks	Lighting	Welcome to	green growers	Inheritance -	Electric
		technicians	Forceland		Survival of the	personalities
					fitness	
Class 5	Properties of	<b>Light</b> – Theatre	Forces -	Living things and	Evolution and	Revision Block B
	Materials -	Lighting	Welcome to	their habitats -	Inheritance -	
	Special Effect	technicians	Forceland	The	Survival of the	
	Materials			classification	fitness	
				code.		